

SCA Resume for Magister Arion the Wander

SCA Member since AS XXXVIII/ 2003

Membership number: 00126932

Offices Held

- Dragon's Lair Thrown Weapons Officer - multiple times
- An Tir Thrown Weapons Deputy
- Order of the Grey Goose Shaft Secretary
- Kingdom Protector
- Moneyers Guild of An Tir, Minister
- An Tir Royal Archer
- An Tir Missile Marshal

Awards and Honors

- Order of the Grey Goose Shaft
- Laurel
- Pelican
- Lion's Strength
- Or and Argent
- Sable Gauntlet

Championships Held

- Thrown Weapons Champion, Dragon's Lair, multiple times
- Archery Champion, Druim Dioneann
- Kingdom Protector
- Bardic Champion, Dragon's Lair, multiple times

Authorizations

- Armored Combat: Spear - Senior - 1/17/20201
- Armored Combat: Spear - Two-Handed - 1/17/20201
- Missile Combat: Bow & Arrow - Senior - 1/17/20201
- Missile Combat: Cross Bow - Senior - 1/17/20201
- Missile Combat: Hand Thrown - Senior - 1/17/20201
- Siege Crew: Junior - 3/26/2021
- Thrown Weapons: Senior- 1/17/20201
- Target Archery: Senior - 1/17/2021



Or goutty de sang, on a pile throughout,
azure a trident Or

Persona

I am Arion, called the Wanderer, a 4th century BC anachronism in the SCA culture. I was born to a Greek mother and Celt father in the Greek trading colony of Olbia in the Scythian lands north of the Euxine Sea. My father traded gold and silver torcs between his homeland of Alesia in Gaul, along the great mother river, the Danuvius, all the way to Scythia. When I reached an age where my father thought me useful, he taught me his trade. After he died, I traveled south of the great mountains into the fertile lands north of Rome. This trip changed my life for the better. When I was trading with the Senones in the Po river valley, Roman "ambassadors" killed a Senone chieftian. As a matter of honor, the Senone tribesmen lead by Brennus, traveled to Rome and sacked the city. It fell except for the fortified Capitoline Hill. After seven months of raids in the country side and multiple failed attempts to capture the Capitoline Hill brought us to an impasse, the Romans agreed to give us 14 talents of gold to leave. My share of this bounty allows me to travel and trade as I will.

I have traveled the world, meeting sages and Kings. I've learned the god's names among the foreign peoples and their rites of worship. At Sais, the temple priests told me of Egypt's history back thousands of years, and of how Poseidon's anger destroyed the Minoan civilization. I have seen more than Odysseus and live to tell the tales.

My SCA History

I first discovered the SCA in AS 15 in the Midrealm. It was a fleeting experience as I wandered off to teach Biology to Saudi medical students for many years. In AS 27, I started attending June Faire and a few other camping events. I hung out with the Bards by fireside all night and didn't know what Court was! I swore that I would not get involved in the politics of the organization! In this I failed ... and happily so.

I've served the Barony and Kingdom in a number of ways: Thrown Weapons Officer for the Barony and then the Kingdom as Royal Archer, Missile Marshal, Secretary for the Order of the Grey Goose Shaft, and Minister of the Moneyers Guild of An Tir.

I love WAR! I am one of the most feared combat archers on the field. I've fought with throwing maces, spear and a great ax as well. I'm working with the Siege community to grow this activity Kingdom-wide. I was Kingdom Protector in AS 49. John de Percy and I were the first archers in An Tir on a King's Guard in AS 52.

I am an active member of the Arts and Sciences, going down so many rabbit holes so merrily, and often bring others along for the fun. My current interests include period coin making, dyeing with mushrooms and lichens, early Greek and Roman music, leather and metal foil tooling, bow and arrow construction, and wood carving. I've served as an A&S judge and as a competitor in both Kingdom and Baronial competitions.

For the last 4 years, I've been heavily involved with the Barony's premier event, June Faire. When I'm not in the lead, I'm supporting those who are in as many ways as I can. I'm happy to run the event, or pull dead glow sticks out of Biffies at the end of the event.

Knowledge Sharing

I joyfully share what I know: coin die manufacture, leather tooling, thin foil repousse', arrow construction, target and combat archery, target and combat thrown weapons, and whatever rabbit hole I go down next!

Event Team Positions Held

- June Faire: Co-Event Steward, Merchant Liaison, pack up/set up/tear down crew, ran archery and throw weapons ranges, did things that needed done.
- Baronial Feasts: Head of Serving Crew, help with set up/tear down & decorations on occasion
- June Faire Land Search team since 2015